**R O H I T B H O G A L**

Frontend Developer

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**SKILLS**

* HTML / CSS / Sass (SCSS)
* JavaScript
* React / Redux
* Version Control: Git / GitHub
* Material UI
* GSAP
* Photoshop

**EDUCATION**

**Charles W. Davidson College of Engineering, San José State University, San José, CA**

30 Units Completed, Bachelor of Science in Biomedical Engineering, 08/2016 – 11/2018

**Reedley College, Reedley, CA**

Associate of Science in Biological Science, 2015

**EXPERIENCE**

**Freelance Frontend Developer**

**Stanza,** September 2021

Stanza is a new mobile app startup in development. Created a React Redux admin tool with Material UI.

* Collaborated in a team of three with a backend dev and UX designer
* Provided frontend solutions based on requirements. Developed a secure login, connected to GraphQL backend, displayed analytics, created search functionality, displayed data consuming two REST APIs with CRUD operations

More info: <https://rbhogal.github.io/project-stanza.html>

**PROJECTS**

**GAME SAVE**

React / Redux / NPM / Heroku / Firebase / OAuth / IGDB API

React application where users can search, discover, view, login, and bookmark information about video game titles pulled using the IGDB API (videogame database)

Visit Project: <https://game-save.web.app>

**BURGERLORDS**

HTML / Sass (SCSS) / JavaScript

A recreation of the LA restaurant Burgerlords' landing page (Their original site has since changed)

Visit Project: <https://rbhogal.github.io/burgerlords-recreation/dist/>

**BOOKMARK**

HTML / Sass (SCSS) / JavaScript

A landing page for a fictional chrome extension / Frontend mentor challenge

Visit Project: <https://rbhogal.github.io/bookmark-landing-page/dist/>